

**L.I.S.T. Group**LONG ISLAND  
SINCLAIR TIMEX  
GROUPL.I.S.T.INGI. MEETING NOTES

A) Next meeting: April 29th, Sunday @ 3:00PM  
 Location: Centerport, N.Y.  
 Subject:

- 1) Tech data on 2068 provided by Heinz H.
- 2) ZX PROFILE Demo by PJD
- 3) Software Demos - TS 1000 Bob M.  
                                     - TS 2068 Nazir P.
- 4) The British Connection

B) Last Meeting - held April 1st, 1984, was very interesting, we have specialists in most areas (hardware, applications programming, games and business/home). So far all members have 2068's (or have them on order) as well as TS 1000/ZX 81's.

Dues were established at \$12.00/year by unanimous vote. The money is to be used for postage (envelopes, paper, stamps, etc.) and printing of the newsletter, once per month, if possible. Samples will be sent to other groups, as well, in the hope that they will exchange their letters with us.

Discussion of approaching Sinclair and/or British vendors was made, but no action taken, as yet.

II. ARTICLES

A) Hardware	Pages
1) Pirate Treasure (copy tapes for \$2.00)	2
3) CENTRONICS PRINTER	5
B) Book Review <u>Pocket Book</u> by Trevor Toms	3

III. PROGRAMS - Graphics Quickies 3

IV. Where to buy it. 6

V. Notes from the editor 1

NOTES FROM THE EDITOR (PJD)

We appologize for the improper pagination in some copies of last months newsletter. The second part of the LEDOUT articles appeared on page 2, and of course, logically follows the material on page 4, not page 1.

Unanimous requests made during the meeting of April 3rd have lead to our new format, we won't be using reduction any more than necessary in future. Postage rates were a problem, originally.

This will be the last issue of LISTing you receive, if you have not paid your \$12.00 annual dues.

@1984  
P.J. Donnelly

PIRATE TREASURE

With the untimely demise of Timex Computer Corporation, many TS 2068 owners and potential buyers will become increasingly concerned with the need for a way to make backup copies of their cassette software. Your own software and many of the better commercial endeavors (e.g., Thomas B. Wood's PRO/FILE) can be duplicated using the SAVE command. But, many commercial programs are copy protected in some way and this makes backing up the program a tedious "treasure hunt" at best, as typical programs will include BASIC, several areas storing MC bytes, and perhaps even the display file. All those areas must be found and copied to tape, in the proper sequence, before a software backup can be made. Commercially available autostop programs for the 2068 are not in wide supply as yet, either.

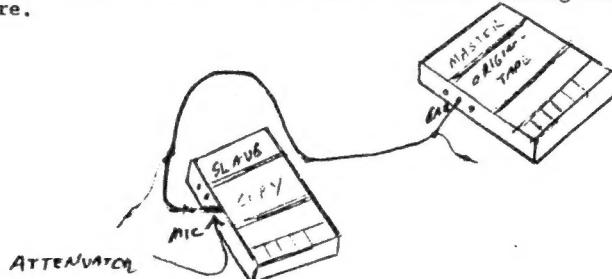
A simpler solution, and one which doesn't even tie up your 2068 in the process, is to use a hardware tape duplicator. On the TS 1000, G. Russell Electronics "Winky Board" series does yeomans work and will duplicate any cassette I know of. A similar device for the 2068 is in the works, but in the meantime (and perhaps forever), you can do a creditable job of tape copying with a \$2.00 attenuator

Radio Shack's 274-301 Attenuator lists for \$1.99. It attenuates the line level signal from a tape recorder "ear", on output, jack (typically 5Vpp into 8 ohms) by 50dB, bringing it down to the range expected by a second machine's "MIC" input (about 5 millivolts pp at 600 to 1000 ohms).

The hookup is simplicity itself. First, set up one tape recorder at the proper loading level and test LOAD a program into the 2068. Volume setting is typically 7.5 on a 0 to 10 scale. Rewind the original tape, now follow figure 1 and plug one of your 1/8" mini plug cables into the Master recorder's (#1) ear jack. The other end will need to be plugged into a female 1/8" socket on the attenuator. The other end of the attenuator (247-301), which is molded in red plastic to distinguish it from a simple adaptor, goes to the MIC input of your second recorder. (#2)

Place a new, good quality (\$1.00 or more) cassette into the slave recorder, press play and record and let the tape run for a few seconds. This assures an adequate leader. Now, with the original tape already rewound, press "play" on the Master recorder. You can't "see" the loading or hear it as on the professional Winky Board, but should have no trouble in figuring out when the duplicating process is complete. Most commercial cassettes, as an economy measure, contain little more tape than is actually required by the program. So, when the Master machine stops, rewind them both.

It's a good idea after your first attempt at duplication, to LOAD the copy into your 2068. The system is very forgiving, but if it fails, try raising or lowering the volume, about one notch at a time. I used Panasonic RQ 2107 recorders as both master and slave and had no trouble making backup copies of my software.



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Record from earphone  
jack to mike input  
274-301 Sale 99¢

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BOOK REVIEW THE ZX81 Pocket Book

AUTHOR: TREVOR TOMS (1981)  
FROM: Reston Publishing Co. Inc.  
Reston, Va. (Prentice Hall)  
COST: \$10.95

Trevor Toms "Pocket Book" is a handy little compilation of hints and tips for programming your ZX81 - TS/1000. It is 128 pages long and is divided up into 9 easy-to follow chapters. There are practically no typos, which I thought quite unusual until I learned that Mr. Toms used a Panasonic JD800 with Wordstar to compose the text.

As with most other texts of this type, it is assumed you have already read the originally supplied BASIC Manual. The first few chapters begin by presenting in intermediate programming techniques, string searches and handling, efficient programming (conserving memory or increasing speed), "Big" characters, decimal justification and miscellaneous tips. Many of these are quite valuable to readers with the unexpanded ZX/TS computer and most are reasonable well explained. Mr. Toms does tend to carry variables around outside his subroutine listings which is somewhat annoying, but is, after all, the way the computer does it. His "Big" characters program could use somewhat more explanation, but does show two very interesting ways to address the problem. An example of the valuable little tips is the following short program line:

200 PAUSE 4E4

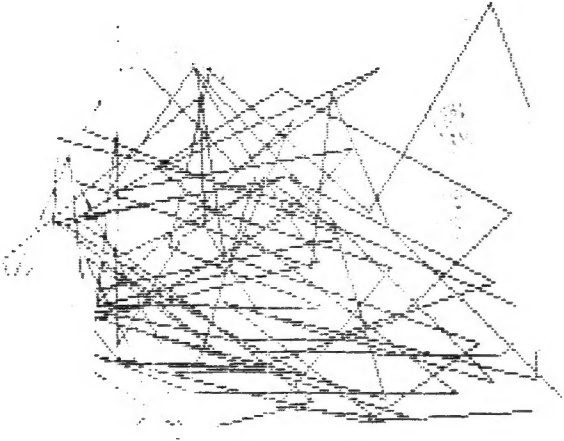
Which can be pronounced "pause Four-ee-Four" and means just that; as 4000 is greater than 32,767 and the computer will wait for a keystroke, "forever".

In chapter 7 we address machine code. Mr. Toms demonstrates the use of REM statements, arrays and the area above RAMTOP for storing machine code. A valuable list of the advantages and disadvantages of each storage area is provided. Of particular interest is his use of "relative" jumps using lines like:

120 GOTO USR X+200

There is an excellent opportunity for implementing READ, DATA and RESTORE through the use this technique, coupled with string slicing, simply by putting your DATA values in REM statements.

A "rather deluxe" monitor is provided. Actually I found it rather "basic". A variable loader program is supplied and this is fairly efficient; but Mr. Toms assumes that his readers know how to change one variable in a list of subscripted variables without rerunning the entire program. I have found this not to be the case with many users.



```

100 LET SX=127: LET SY=87
110 FOR I=1 TO 100
120 LET X=INT (RND*127)
130 LET Y=INT (RND*85)
140 LET Z=INT (RND*43)
150 I= ((INT (RND*3+.05))>1) THEN
160 LET X=(X+1-1)
170 IF (INT (RND*3)>1) THEN LET
180 Y=-1+Y
190 LET X1=SX-X
200 LET Y1=SY-Y
210 IF X1>=255 OR X1<=0 THEN
220 GO TO 120
230 IF Y1>=175 OR Y1<=0 THEN
240 GO TO 120
250 IF ((X1+Z)>=255 OR (X1-2)<
260 0 OR (Y1+Z)>=175 OR (Y1+Z)<=0 THEN
270 GO TO 120
280 DRAW X1,Y
290 LET SX=X1: LET SY=Y1
300 NEXT I

```

There is a comprehensive look at "adventure" games in the last two chapters which I highly recommend to any serious D & D fans.

I only paid 1/2 price for my copy of the "Pocket Book" and felt it a good bargain at that price. Some other minor faux pas which contributed to downgrading the books value; benchmarks are promised for run times and not given, and 50 cycle references are not corrected to 60 cycles in his clock program.

Overall, I thought the book worth more than I paid for it, but perhaps not worth the list price.

Table 3  
JOYSTICK CONNECTOR SIGNAL ASSIGNMENT

PINS	SIGNAL NAME	FUNCTION
1	DIR1	Direction One (active low).
2	DIR2	Direction Two (active low).
3	DIR3	Direction Three (active low).
4	DIR4	Direction Four (active low).
5	-	Not used.
6	BUTTON	Button Input (active low).
7	5V	+5 VOLTS
8	ROSTB	Read strobe.
9	-	Not used.

```

1 REM SCREEN4
2 LET SX=127: LET SY=87
3 CLS
4 PLOT SX,SY
5 CLS
10 FOR I=1 TO 100.
20 CIRCLE SX,SY
30 NEXT I
40 STOP

```

20 CIRCLE SX,SY,I+I  
30 NEXT I  
40 STOP

From TIMEX  
Tech Memo  
0006

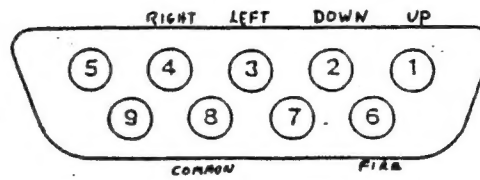


Figure 3 JOYSTICK CONNECTOR

### JOYSTICK CONNECTORS

The T/S 2000 has the built-in capability to use two eight-position joysticks. These joysticks are industry-standard. The connectors are industry-standard 9-pin "D" type connectors. The layout of the connector, and the function of each pin is given below in Table 3 and Figure 3.

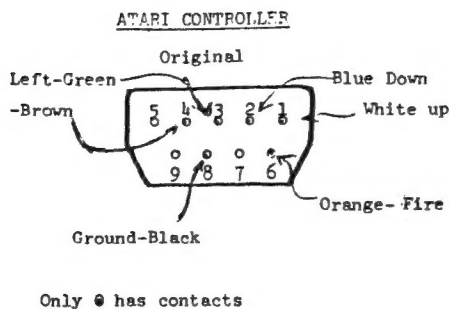


Fig 1(a)

Uses Quik  
Connect Terminals  
For Edge Connectors

Original Circuit Pattern

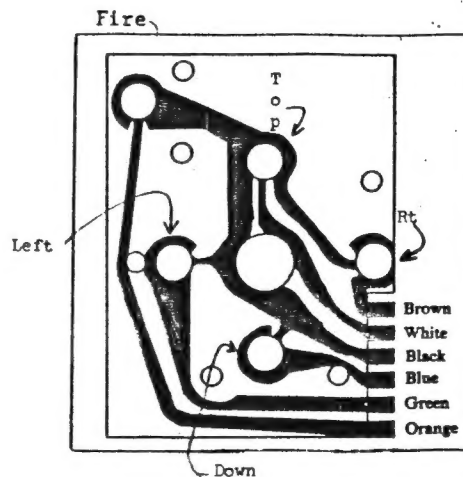


Fig. 1(b)

ITEM: Centronics 101 Printer (Refurbished)  
 FOR: Any Size System; Interface Required  
 TYPE/SPEED: Dot Matrix/120 CPS  
 FROM: A.C.E. Systems  
 106 E. Broad Street  
 Bethlehem, Pa 18018  
 PRICE: \$199 plus Freight

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What kind of printer could be more "Centronics Compatible" than a Centronics printer, I thought, when I saw A.C.E. System's ad. A.C.E. promises a refurbished unit with a 90 day limited warrantee. The warrantee and price, combined with my almost unlimited access to used, 11 to 14" wide computer paper (the back sides are good too!) convinced me to take the plunge and buy the 101.

The Centronics 101 has been around for about 10 years and has been used by many corporations as a heavy duty, medium to high-speed printer for their mainframes (there were no micros 10 years ago). These workhorse units have a shipping weight of almost 150 lbs and are built of rugged, industrial grade components. While billed as 9 X 7 dot matrix printers, the basic 101 effectively yields only a good quality 5 X 7 pattern.

A.C.E. Systems obtains the printer on the used peripherals market and brings them back to operating condition. A Xerox copy of Centronics 13 page operating manual and a 1 page pinout diagram for printer port wiring is the only documentation supplied. I found that sufficient to get the unit up and running, but certainly would have liked to have at least the troubleshooting sections of Centronics maintenance manual, as well, to tide me over when the 90 day warrantee is up.

I used Ener-Z's Report Generator board as my "Centronics" interface. That board doesn't directly support the graphic characters and is thus a reasonable match for the basic 101, which lacks dot-addressable graphics. A lower case option, at \$150, is available, but priced too high for my needs. In addition to an interface, you'll need connectors and ribbon cable. While 11 (eleven) conductors\* is all you need to talk to most printers, I recommend you use 20 pin dual headers and 20 conductor cable. Keep the cable under 10' in length and use the odd conductors to provide "dead" and grounded lines between the "live" ones. For a terminator at the printer end, a simple Radio Shack 44 position experimenters edge card can be used to terminate your cable and plug directly into the J4 slot on the printer.

My second Centronics 101 has been clicking (and clacking) along nicely for weeks now and produces good quality listings on almost any size tractor feed paper. I say second printer because it highlights the good and bad points of buying the refurbished 101. On the negative side, as it weights 150 lbs and is quite large (about 16" hi X 30" wide X 28" deep) the unit must be shipped by truck. This requires special packing (\$30) and a delivery charge of at least \$30, bringing your total cash outlay, including a \$10 test board, which I recommend you buy, to more like \$275 to \$300. Worse still, if you do have to return it, even for warrantee work, you'll have to pay the shipping charge again if you buy by mail order. If you live within driving distance of Bethlehem, Pa. of course, you can pick up the unit and save the freight. I had a problem with the first unit I received, an undetected hairline crack in one of the main P.C. Boards, and had to return it for another.

When I told A.C.E. of my problem I discovered the best feature of this refurbished machine - they stand behind their warrantee. A.C.E. personnel were exceptionally courteous, concerned and helpful and replaced my original unit quickly. They will also repair out of warrantee units at \$20/hr., which is a reasonable figure.

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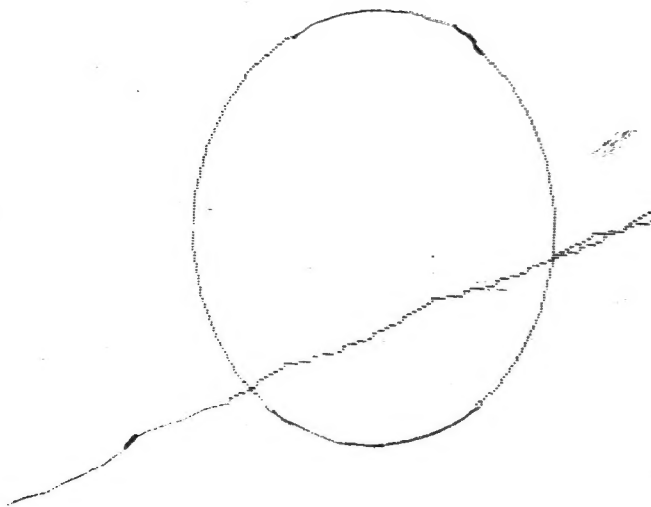
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On the whole, I'm pleased with the 101 and rate it a possible 9 out of 10 on of cost for value ( only time will tell) and a reasonably good choice for most printer applications. And besides, it seems somehow quite proper for my little 12 oz. ZX81 to be driving a 150 lb behemoth of a printer.

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Q: When is a circle not a circle?



A: When it's printed on a TIMEX printer

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## Timex Sinclair Users Group

### Mile High Chapter

#### PROGRAMMING TIP FOR OCTOBER

Do you have a Program that Auto runs and is in machine code so you can't BREAK it? Here's a way to stop Auto-run. In the immediate mode type this:  
**SAVE CHR\$ USR 832 "name"**  
This will first LOAD the named Program and then immediately start to SAVE. Press BREAK at that point. This stops the SAVE and allows you to see how the Program gets into machine code. Here is how it works: USR 832 calls the ROM LOAD subroutine and the two quotes hold the Program name. (You can also type "" with no Program name) After LOADING the USR call RETURNS to BASIC to finish the line, evaluating to zero. CHR\$ changes the zero into a string. The line then reads:

**SAVE " " [CHR\$ of 0 is a space] and the computer SAVES the Program.**

Thanks to SYNTAX for this Programming tip.

